



Physical education (PE)—Early Years and Foundation Stage

EYFS Curriculum Links to Subject Areas for Learning Journeys			
Subject Area	30-50months	40-60months	ELG
Physi- cal	Physical Development: Moving and Handling	Physical Development: Moving and Handling	(ELG 04) Physical Development: Moving and Handling: To show good control and coordination in large and small movements. They move confidently in a range of ways, safely negotiating space. They handle equipment and tools effectively, including pencils for writing. (ELG 05) Physical Development: Health and Self-Care: To know the importance for good health of physical exercise, and a healthy diet, and talk about ways to keep healthy and
Education	To move freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping. To mount stairs, steps or climbing equipment using alternate feet. To walk downstairs, two feet to each step, while carrying a small object. To run skilfully and negotiate space successfully, adjusting speed or direction to avoid obstacles. To stand momentarily on one foot when shown. To catch a large ball. To draw lines and circles using gross motor movements. Physical Development: Health and Self-Care To observe the effects of activity on their bodies. To understand that equipment and tools have to be used safely.	To experiment with different ways of moving. To jump off an object and land appropriately. To negotiate space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles. To travel with confidence and skill around, under, over and through balancing and climbing equipment. To show increasing control over an object in pushing, patting, throwing, catching or kicking it. Physical Development: Health and Self-Care To show understanding of the need for safety when tackling new challenges and consider and manage some risks.	
	Expressive arts and design: Exploring using media and materials To enjoy joining in with dancing and ring games. To begin to move rhythmically. To imitate movement in response to music. To tap out simple repeated rhythms. Expressive arts and design: Being Imaginative To develop preferences for forms of expression. To use movement to express feelings. To create movement in response to music. To capture experiences and responses with a range of media, such as music, dance and paint and other materials or words.	To show understanding of how to transport and store equipment safely. To practice some appropriate safety measures without direct supervision. Expressive arts and design: Exploring using media and materials To initiate new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences.	(ELG 16) Expressive arts and design: Exploring using media and materials: To represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.